Traditional Animation
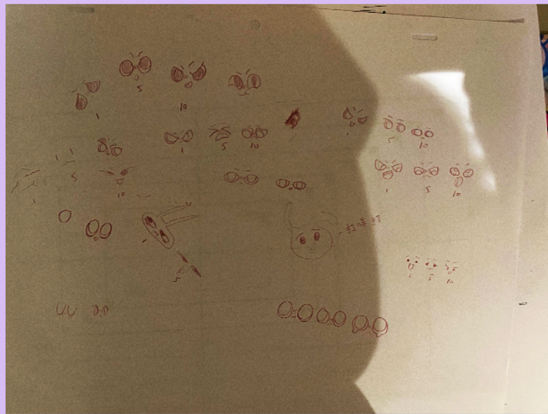

This week learn the process of traditional animation and working on some practice.Because my drawing is very weak, this type of straight hand drawing makes it very easy for me to struggle. It was easier for me to draw the keyframes, but it was difficult for me to get them to connect and move naturally, and I spent a lot of time on this and finally decided to learn how each frame moved based on some videos that I was familiar with.

I tried to think of a few facial expressions, but I struggled with the transitions and I didn't fully understand how the transitions would work, so the project came out looks bad. For the final presentation I chose the pose to pose animation, which consisted of a cat raising its head and then lying down. As this was the last of the four projects, I was more able to think about how to do it, and as I had found some useful reference videos, the final result was smooth and natural.

https://youtu.be/
LNBArBUpzKY